

Steeplechase



You need a different-coloured counter for each player
 4 sets of digit cards (1–9) a classmate

0

10

20

30

40

50

60

70

Game

To play Steeplechase, each player puts their horse (a counter) on Start.

- Shuffle the cards and put them face down.
- Take turns to take the two top cards and multiply the numbers on the cards.
- Round the answer to the nearest 10. This will tell you how far to move your horse this turn. For example, if you pick up nine and two, $9 \times 2 = 18$. This rounds to 20, so you move two spaces.
- Put your cards back on the bottom of the pile. Shuffle the cards occasionally.

The winner is the first player to reach Finish.

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160

150

140

130

120

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100

170

180

190

200

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360

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380

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400

